AMENDMENTS TO THE CLAIMS

This listing of claims will replace all prior versions and listings of claims in the application.

1. (currently amended) A method for providing content, comprising the steps of:

receiving a request from a user device for particular content, said request is received at a

server;

accessing a mark-up language description of said particular content, said mark-up language

description includes one or more source files which describe a behavior of said particular content on

a user interface of said user device, said particular content includes data for rendering on said user

interface, said one or more source files define a connection to an external data source for said data,

said external data source is external to said server;

accessing said data at said external data source based on said mark-up language description

one or more source files which define said connection to said external data source, said server

performs said accessing;

compiling said mark-up language description of said particular content, including said data,

to create executable code for a rendering entity said user device, said step of compiling is performed

at said server in response to said request; and

transmitting said executable code from said server to said user device, saud user device

provides said particular content via said user interface according to said one or more source files

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when said user device rendering entity executes said executable code.

2. (cancelled)

3. (cancelled)

4. (currently amended) A method according to claim 1, wherein:

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said <u>user device includes a rendering entity and a browser, said rendering entity</u> is a plug-in to said a-browser, said plug-in is embedded in said browser before said request, and said rendering

entity executes said executable code.

5. (previously presented) A method according to claim 1, wherein:

after said data is accessed from said external data source, said data is provided in a markup

language document, said step of compiling includes converting said data in said markup language

document to ActionScript and compiling said ActionScript into ActionScript byte code.

6. (original) A method according to claim 1, wherein:

said step of transmitting includes using HTTP to transmit said executable code via a network.

7. (currently amended) A method according to claim 1, further comprising the step of

wherein:

executing said executable code at said rendering entity, said rendering entity is a plug in to a

browser, said request for particular content is received from a is made by said browser in which a

rendering entity is present as a plug-in to said browser, said browser is at said user device, and said

rendering entity executes said executable code.

8. (currently amended) A method according to claim 1, further comprising the steps of:

accessing media content, said particular content includes said media content;

transforming said media content to an accepted format;

providing a reference to said transformed media content in said mark-up language

description to a media file which contains said media content, said media file is external to said

mark-up language description; executable code; and

adding said transformed media content to said executable code, said transformed media

content is not compiled

transmitting said media file with said executable code from said server to said user device, a

rendering entity at said user device renders said media content on said user interface when said

media file is referenced when said executable code is executed.

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9. (previously presented) A method according to claim 1, wherein said step of

compiling comprises the steps of:

converting said mark-up language description to ActionScript; and

compiling said ActionScript into ActionScript byte code.

10. (currently amended) A method according to claim 8, 9, further comprising: -the

steps of:

accessing media content, said particular content includes said media content;

transforming said media file content to an accepted format before said transmitting of said

media file, said transforming is separate from said compiling. ; and adding said transformed media

content to said executable code, said request is from a client associated with said rendering entity,

said executable code implements said user interface, said user interface provides access to said

particular content.

11. (previously presented) A method according to claim 1, further comprising the step

of:

authenticating said request, said steps of compiling and transmitting are only performed if

said step of authenticating is successful, different types of authenticating are provided for at least

one of: a) different types of content and b) each item of content.

12. (cancelled)

13. (currently amended) A method according to claim 1, further comprising the steps of:

receiving a request at said server from said user device a client associated with said rendering

entity for second content, said particular content includes a first application, said second content

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includes a second application called by said first application;

accessing a mark-up language description of said second content;

compiling said mark-up language description of said second content; and

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transmitting said compiled mark-up language description of said second content <u>from said</u>

server to said elient user device.

14. (previously presented) A method for providing content, comprising the steps of:

receiving a request for particular content, said request is received at a server;

in response to said request, accessing first code associated with said particular content, said

first code includes a mark-up language description and a scripting language description;

compiling said mark-up language description and said scripting language description to

create combined executable code from both said mark-up language description and said scripting

language description that implements a user interface that provides access to said particular content,

said step of compiling is performed at said server in response to said request; and

transmitting said executable code from said server to a client.

15. (original) A method according to claim 14, wherein:

said request is from said client.

16. (original) A method according to claim 14, wherein:

said particular content includes data; and

said data is compiled to executable code during said step of compiling.

17. (original) A method according to claim 16, wherein:

said step of compiling includes converting said data to action script and compiling said

action script into action script byte code.

18. (cancelled)

19. (previously presented) A method according to claim 14, wherein:

said markup language description includes elements which are identified by markup

language tags, at least one of said elements provides a script source of said scripting language

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description.

20. (currently amended) A method according to claim 14, further comprising the steps

of:

accessing media content, said particular content includes said media content;

transforming said media content to an accepted format, said transforming is separate from

said compiling;

providing a reference to said transformed media content in said executable code; and

adding said transformed media content to said executable code, said transformed media

content is not compiled

transmitting said transformed media content with said executable code from said server to

said client for execution by said client, where, during the execution at said client, when said

reference is reached, said client renders said transformed media content.

21. (previously presented) A method for providing content, comprising the steps of:

receiving a request for content that includes data other than code, said data is for rendering

on a user interface at a client, and said request is received at a server;

accessing a mark-up language description associated with said content at said server, said

mark-up language description defines a connection to an external data source for said data, said

external data source is external to said server;

acquiring said data from said external data source in response to said mark-up language

description, said data is acquired by said server;

compiling said content at said server to create executable code, said content is based on said

mark-up language description and said data, said executable code includes a representation of said

data, said step of compiling is performed in response to said request; and

transmitting said executable code from said server to said client.

22. (original) A method according to claim 21, wherein:

said request is from said client.

23. (previously presented) A method according to claim 21, wherein:

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said executable code implements said user interface, said user interface provides access to said data.

24. (original) A method according to claim 21, wherein:

said step of compiling includes converting said data to action script and compiling said action script into action script byte code.

- 25. (cancelled)
- 26. (cancelled)
- 27. (currently amended) A method according to claim 21, further comprising the steps of:

accessing media content;

transforming said media content to an accepted format, said transforming is separate from said compiling; and

adding said transformed media content to said executable code, said transformed media content is not compiled

transmitting said transformed media content with said executable code from said server to said client.

28. (currently amended) One or more processor readable storage devices having processor readable code embodied on said processor readable storage devices, said processor readable code for programming one or more processors to perform a method comprising the steps of:

receiving a request for particular content from a browser, said browser having a plug-in embedded therein, said request is received at a server;

accessing a mark-up language description of said particular content, said mark-up language description references a media file comprising at least one of audio, video and a movie;

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compiling said mark-up language description of said particular content to create executable

code for said a-plug-in to said a-browser, said executable code provides said particular content, said

step of compiling is performed at said server in response to said request; and

transmitting said executable code and said media file from said server to said plug-in, said

plug-in renders said particular content based on said executable code and said media file. is not

compiled.

29. (cancelled)

30. (original) One or more processor readable storage devices according to claim 28,

wherein:

said executable code implements a user interface that provides access to said particular

content.

31. (original) One or more processor readable storage devices according to claim 28,

wherein:

said particular content includes data; and

said data is compiled to executable code during said step of compiling.

32. (currently amended) One or more processor readable storage devices according to

claim 28, wherein said method further comprises the steps of:

transforming said media file accessing media content, said particular content includes said

media content; transforming said media content to an accepted format before transmitting said media

file, said transforming is separate from said compiling. ; and adding said transformed media content

to said executable code.

33. (currently amended) One or more processor readable storage devices having

processor readable code embodied on said processor readable storage devices, said processor

readable code for programming one or more processors to perform a method comprising the steps of:

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receiving a request for particular content, said request is received at a server from a web

client in which a plug-in is embedded;

accessing first code associated with said particular content;

in response to said request, compiling said first code to create executable code for said a

plug-in to said web client, said executable code implements a user interface that provides access to

said particular content, said step of compiling is performed at said server in response to said request;

and

transmitting said executable code from said server to said plug-in for execution by said plug-

<u>in</u>.

34. (cancelled)

35. (cancelled)

36. (currently amended) One or more processor readable storage devices according to

claim 33, wherein said method further comprises the steps of:

accessing media content, said particular content includes said media content;

transforming said media content to an accepted format, said transforming is separate from

said compiling; and

adding said transformed media content to said executable code.

37. (currently amended) One or more processor readable storage devices having

processor readable code embodied on said processor readable storage devices, said processor

readable code for programming one or more processors to perform a method comprising:

receiving a request for content that includes data other than code, said data is for rendering

on a user interface by a rendering entity which is present at a client, said rendering entity is separate

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from a browser but operates within said browser, and said request is received at a server;

acquiring said data from a data source external to said server, said acquiring is performed by

said server;

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compiling said data at said server to create executable code for said rendering entity, said

executable code includes a representation of said data, said step of compiling is performed in

response to said request; and

transmitting said executable code from said server to said rendering entity.

38. (original) One or more processor readable storage devices according to claim 37,

wherein:

said request is from said client.

39. (previously presented) One or more processor readable storage devices according to

claim 37, wherein:

said executable code implements said user interface, said user interface provides access to

said data.

40. (currently amended) One or more processor readable storage devices according to

claim 37, wherein said method further comprises the steps of:

accessing media content;

transforming said media content to an accepted format; and

adding said transformed media content to said executable code

providing a reference to said media content in said executable code; and

transmitting said media content with said executable code from said server to said rendering

entity.

41. (currently amended) An apparatus, comprising:

one or more storage devices; and

one or more processors in communication with said one or more storage devices, said one or

more processors receive a request for particular content from an HTTP client having a plug-in

embedded therein, said request is received at a server, said request is from a client, said one or more

processors access a mark-up language description of said particular content and compile said mark-

up language description of said particular content to create executable code for said a-plug-in to said

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a HTTP client, said executable code provides said particular content, said compiling is performed at said server in response to said request, and said one or more processors transmit said executable code is transmitted from said server to said plug-in for execution by said plug-in.

42. (original) An apparatus according to claim 41, wherein:

said executable code implements a user interface that provides access to said particular content.

43. (original) An apparatus according to claim 41, wherein:

said particular content includes data; and

said data is compiled to executable code during said step of compiling.

44. (currently amended) An apparatus according to claim 41, wherein:

said particular content includes media content at least one of audio, video and a movie.

45. (currently amended) An apparatus, comprising:

one or more storage devices; and

one or more processors in communication with said one or more storage devices, said one or more processors perform a method comprising the steps of:

receiving a request for particular content, said request is received at a server, said request is from a client which, said elient includes a browser and a rendering engine that is different than said browser but operates in connection with said browser;

accessing first code associated with said particular content at said server, said first code comprises elements that are identified by markup language tags, at least one of said elements references a source external to said server;

compiling said first code to create executable code for said rendering engine, said executable code implements a user interface that provides access to said particular content, said step of compiling is performed at said server in response to said request, and

transmitting said executable code from said server to said client <u>for rendering of said</u> particular content by said rendering engine.

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46. (previously presented) An apparatus according to claim 45, wherein:

said particular content includes data stored at said source, said accessing first code includes accessing said data at said source; and

said data is compiled to executable code during said step of compiling.

47. (currently amended) An apparatus according to claim 45, wherein said method

further comprises the steps of:

accessing media content, said particular content includes said media content, at least one of

said elements identifies said media content;

transforming said media content to an accepted format, said transforming is separate from

said compiling; and

transmitting adding-said transformed media content with to-said executable code to said

client for rendering of said transformed media content by said rendering engine.

48. (previously presented) An apparatus, comprising:

one or more storage devices; and

one or more processors in communication with said one or more storage devices, said one or

more processors: a) receive a request for content that includes data other than code, said request is

received at a server, said request is from a client, b) access a mark-up language description and a

scripting language description associated with said content at said server and acquire said data from

a source external to said server, said data is acquired by said server, script code of said scripting

language description is contained within script tags of said markup language description c) compile

said mark-up language description and said scripting language description at said server to create

executable code, said executable code includes a representation of said data, said compiling is

performed in response to said request, and d) transmit said executable code from said server to said

client.

49. (original) An apparatus according to claim 48, wherein:

said executable code implements a user interface that provides access to said data.

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50. (previously presented) An apparatus according to claim 48, wherein:

said data includes media content.

51. (previously presented) A method according to claim 21, wherein:

said data is media data.

52. (currently amended) A method according to claim 4, wherein:

said request is received at said server from said user device and includes an indication that

identifies a type of said rendering entity from a group of rendering entities; and

said compiling includes creating said executable code specific for said type of rendering

entity in response to said indication.

53. (previously presented) A method according to claim 1, wherein:

said executable code comprises one or more binary files.

54. (previously presented) A method according to claim 1, wherein:

said executable code comprises at least one of object code and byte code.

55. (previously presented) One or more processor readable storage devices according to

claim 33, wherein:

said first code comprises elements which are identified by markup language tags.

56. (previously presented) One or more processor readable storage devices according to

claim 55, wherein:

at least one of said elements defines a view template of a user interface element, said view

template is instantiated when said executable code is executed by said rendering entity.

57. (currently amended) One or more processor readable storage devices according to

claim 56, wherein:

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said elements comprise at least one element which defines a view class which supplies

default properties, behavior, and child views which the view template instantiates, the child views

are associated with a parent view.

58. (previously presented) One or more processor readable storage devices according to

claim 55, wherein:

at least one of said elements references a media file comprising at least one of audio, video

and a movie.

59. (cancelled)

60. (previously presented) One or more processor readable storage devices according to

claim 55, wherein:

at least one of said elements references a media file that contains an animation.

61. (previously presented) One or more processor readable storage devices according to

claim 55, wherein:

at least one of said elements references a media file that contains a movie.

62. (previously presented) One or more processor readable storage devices according to

claim 28, wherein:

said media file comprises a .SWF file, said markup language description references said

.SWF file.

63. (cancelled)

64. (previously presented) One or more processor readable storage devices according to

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claim 55, wherein:

at least one of said elements provides an inline definition of formatted text.

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65. (currently amended) One or more processor readable storage devices according to claim 55. wherein:

i 55, wherein.

at least one of said elements provides an inline definition of vector graphics.

66. (cancelled)

67. (previously presented) A method according to claim 1, wherein:

said markup language description comprises elements which are identified by markup

language tags; and

said elements comprise at least one element which references said connection to said external

data source.

68. (currently amended) One or more processor readable storage devices according to

claim 55, wherein:

at least one of said elements defines a connection to a web service which is external to said

<u>server</u>.

69. (previously presented) A method according to claim 1, wherein:

said compiling comprises parsing said markup language description to obtain first and

second types of elements, providing said first and second types of elements to first and second

compiling modules, respectively, to obtain first and second object code, respectively, and

assembling said first and second object code into a single executable.

70. (previously presented) A method according to claim 69, wherein:

said first type of element defines at least one of a visual appearance of said particular content

and a behavior of said particular content, and said second type of element defines said connection to

said external data source.

71. (cancelled)

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72. (cancelled)

73. (previously presented) A method according to claim 4, wherein:

said rendering entity is a Flash player.

74. (previously presented) A method according to claim 14, wherein:

at least one of said elements of said markup language description instantiates a class defined

in the scripting language description.

75. (previously presented) A method according to claim 14, wherein:

said scripting language description extends a class defined in said markup language

description.

76. (previously presented) A method according to claim 27, wherein:

said accepted format comprises at least one of a JPEG format and a GIF format.

77. (previously presented) One or more processor readable storage devices according to

claim 55, wherein:

said elements comprises elements which define script code, said script code specifies a visual

appearance of said user interface.

78. (previously presented) One or more processor readable storage devices according to

claim 55, wherein:

said elements comprises elements which define script code, said script code specifies an

application logic of said mark-up language description.

79. (previously presented) One or more processor readable storage devices according to

claim 55, wherein:

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said elements comprises elements which define script code, said script code specifies a connection to an external data source, said external data source includes data for rendering on said user interface by said plug-in.

80. (previously presented) A method according to claim 28, wherein: said plug-in is a Flash player.

81. (new) A method according to claim 8, further comprising:

providing an object in the executable code which identifies a name and/or format of the media content, the name and/or format is provided via the user interface when said media content is rendered.

82. (new) A method according to claim 8, wherein:

said request for particular content is received from a browser in which a plug-in to said browser is present, said browser is at said user device, and said plug-in renders said media content.

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